

PSX 2 CONTROLLERS & ACCESSORIES

Here we're going to talk about some of the different controllers & accessories that the Playstation 2 console got, starting from the Dual Shock controller and even to special controllers like the rod controller.

This list is not complete since there were too many controllers released for the Playstation Two (specially in Japan) but if you got information about a specific one and want it to be listed here please CONTRIBUTE the information, thanks.

Most of the information and images are taken from [Wikipedia](#).

1 - DUALSHOCK 2:

The PlayStation 2's DualShock 2 controller is largely identical to the PlayStation's DualShock, with the same basic functionality; however, it includes analog pressure sensitivity on the face, shoulder and D-pad buttons, is lighter and includes two more levels of vibration.

When the PlayStation 2 computer entertainment system was announced, the DualShock 2 Analog Controller (SCPH-10010) included with it was almost exactly the same externally as the previous DualShock analog controller, except that it was black (other colors came later), had different screw positioning in the back which counted one fewer screws, and the DualShock 2 logo was added. Another way to tell the DualShock and the DualShock 2 controllers apart is that the connector that plugs into the console matches that console's memory card shape; the DualShock's connector has rounded shoulders and DualShock 2's is squared off. The analog sticks were also noticeably stiffer for more accurate movements. Internally, the DualShock 2 was lighter and all of the buttons (except for the Analog mode, start, select, L3 and R3 buttons) were readable as analog values (pressure sensitive).

The DualShock 2 has been made available in various different colors such as: black, satin silver, pink, white, transparent grey, blue, green, and red. The DualShock 2 is also backwards compatible with the original PlayStation.



2 - PLAYSTATION 2 HARD DISK DRIVE:

The PlayStation 2 Hard Disk Drive (PS2 HDD) was released on July 19, 2001 in Japan (together with the Network Adaptor) and on March 23, 2004 in North America. It requires the Network Adaptor to connect to the PlayStation 2 and to receive power. The HDD has a 40 GB capacity that can be used by games to reduce load time by putting data on the hard drive temporarily, or back up memory card data. Due to MagicGate copyright protection, programs that are bootable directly from the HDD (e.g. PlayStation Broadband Navigator, PlayOnline Viewer, Pop'n Music Puzzle-dama Online) are keyed to the system when that system installs them. The HDD can be transferred to another PlayStation 2 system and files on the HDD can be accessed, but those specific programs cannot be booted without being reinstalled. Contrary to popular belief, a complete reformat of the HDD is not necessary upon transfer of the HDD between consoles, or else it would not be useful to have the HDD be preformatted and have preinstalled software, as is the case with the North American HDD unit. An HDD Utility Disc is included to allow maintenance of the HDD and in North America, Final Fantasy XI is also included. Currently, there are 29 North American games that support the HDD.

Unofficial software called HD Loader and the newer HD Advance allow users to copy entire games to the HDD and run them without the discs. These pieces of software also allow using some standard HDDs (typically used by a computer) in the PS2, however they will not be seen in the browser, or work with games using the HDD. While some argue that this improves performance and protects the potentially fragile discs, especially from young children, others claim that this only encourages piracy as rented games can be copied and kept forever (see rental piracy). As of December 2004, it is widely believed that

Sony is no longer interested in supporting the hard drive. The new slimline model of PlayStation 2, introduced in November 2004, is not capable of using the hard drive and while Sony has stated they are investigating alternatives, it is thought that none will be forthcoming due to the relatively late date in the product's lifecycle. The absence of support for the HDD in the slimline PS2 also means that Final Fantasy XI can only be played on older PlayStation 2s. Sony's public response at the time of the introduction of the slimline PS2 (in mid-2004) was that "the more hardcore [HDD-interested] gamers...already have their PlayStation 2 units," according to a company statement.



3 - EYETOY:

The EyeToy is a color digital camera device, similar to a webcam, for the PlayStation 2. The technology uses computer vision and Gesture recognition to process images taken by the camera. This allows players to interact with games using motion, color detection and also sound, through its built-in microphone. The camera is manufactured by Logitech (known as "Logicool" in Japan), although newer EyeToys are manufactured by Namtai. The camera is mainly used for playing EyeToy games developed by Sony and other companies. It is not intended for use as a normal PC camera, although some people have developed unofficial drivers for it.[1] As of November 6, 2008, the EyeToy has sold 10.5 million units worldwide.



4 - PS2 HEADSET:

The PlayStation 2 Headset is a USB headset used with the PlayStation 2. While the original headset was produced by Logitech and distributed with SOCOM, other headsets that support the usb-audio class may be compatible. The PlayStation 2 headset can also be used on PCs as it is a standard USB headset. No drivers are required in Windows, Mac OS X or Linux.

The headset is most commonly used in online multiplayer games, however it can also be used in some karaoke style games, for voice control, and to enhance the immersive experience of some single player games.



5 - GUNCOM 2:

Guncon 2, Japanese domestic model. Note that a d-pad has been added to the rear of the gun Guncon 2 (G-Con 2 in Europe) features a smaller body, as well as a more rounded shape when compared with the original Guncon. The side buttons, A and B, have been moved rearward to a position directly above the trigger. Two new smaller buttons, SELECT and START, have been added to the left side of the shaft. Prominent additions to this second Guncon model is a D-pad at the back of the gun barrel and a C button added at the bottom of the gun handle.

These new buttons served to open new gameplay opportunities, such as character movement in Dino Stalker or the ability to use two guns at once in Time Crisis 2. Unlike the previous controller, the gun uses a USB connection as opposed to a PlayStation controller port. The controller is released in black in Japan, blue in Europe, and orange in North America. It is not compatible with original PlayStation titles or PlayStation 3 titles.



6 - GUNMAN 2:

PlayStation 2 Gunman Light Gun! The Biogun2 now also for the PlayStation 2 console. USB Guncon2 compatible gun with 5 action buttons and direction pad. Featuring auto fire function!



7 - TOPGUN 2:

This universal light-gun is the first light gun to support CRT, LCD as well as Plasma. It supports every Gun Shooting game on PS2 and Xbox. Now you can enjoy Gun Shooting games with your LCD or Plasma or any TV you have, instead of your old and small CRT TV.

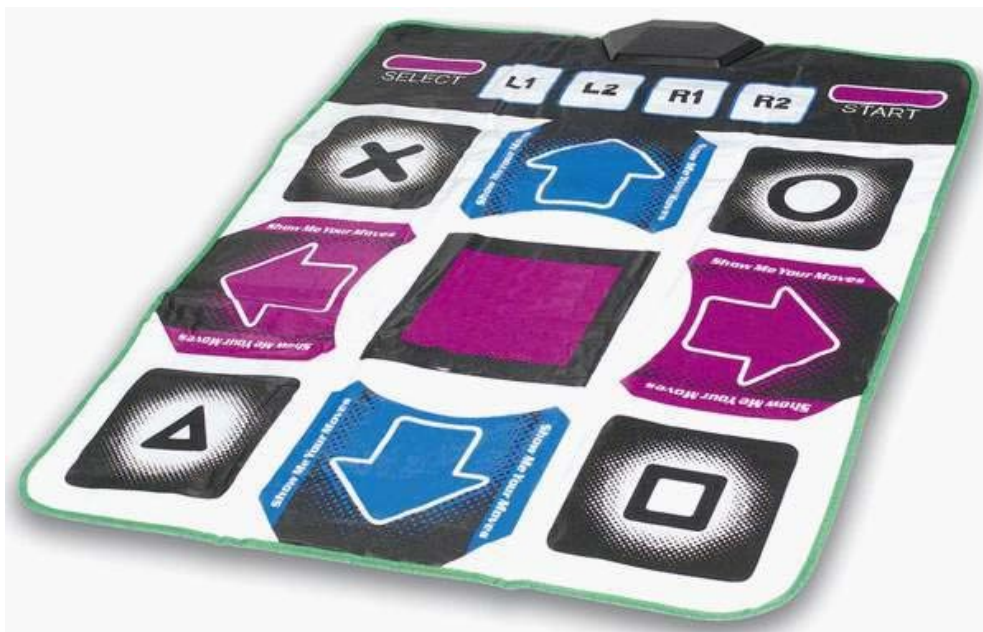


8 - DANCE PAD:

A dance pad, also known as a dance mat, dance platform, or jitter deck is a flat electronic game controller used for input in dance games. Most dance pads are divided into a 3×3 matrix of square panels for the player to stand on, with some or all of the panels corresponding to directions or actions within the game. Some dance pads also have extra buttons outside of the main stepping area, such as "Start" and "Select". Pairs of dance pads are often joined side-by-side for certain gameplay modes.

Popular arcade games such as Dance Dance Revolution, In the Groove, and Pump It Up use large steel dance platforms connected to the arcade cabinet, whereas console versions usually use soft plastic pads. These home pads are specifically made for systems such as the GameCube, Wii, Dreamcast (Japan only), PlayStation, PlayStation 2 and Xbox, but can also be used in computer simulators such as StepMania through the use of special adapters.

There are a lot of different versions of Dance Pads available for the PlayStation 2 console.



9 - KONAMI MICROPHONES:

Konami Logitech USB Microphone. Can be used with Karaoke Revolution, Sing It, Guitar Hero and Rock Band games and works with PS2, PS3, 360, or Wii



10 - DUAL MICROPHONES:

Sold with and used exclusively for SingStar games

- **High-performance microphone:** Accurately reproduces the sound of your voice.
- **Reliable, high-quality design:** Enjoy your Guitar Hero games over and over.
- **Designed for game console:** Showcases your singing voice.
- **15-foot cable:** Perform without being tied down.



11 - GUITAR CONTROLLER:

There are various "guitar" controllers (for the Guitar Freaks series and Guitar Hero series)

**12 - DRUM SET CONTROLLER:**

Sold in a box set (or by itself) with a "guitar" controller and a USB microphone (for use with Rock Band and Guitar Hero series(World Tour and newer))

**13 - ONIMUSHA 3 KATANA CONTROLLER:**

Obviously designed for Onimusha 3.



14 - RESIDENT EVIL 4 CHAINSAW CONTROLLER:

While the GameCube edition of Resident Evil 4 may have aced the Playstation 2 in lighting effects and resolution, when it comes to NubyTech's RE4 chainsaw controllers, the PS2 version comes out dramatically on top.

Starting from the ground up, the PS2 edition wins the display stand category. The GC chainsaw sits on a rocky plastic pedestal with a good amount of painted blood splashed around for good measure. Reminiscent of the Bavarian-style wilderness of RE4, to be sure, but lacking in historical perspective. The PS2 display stand is far more striking. Harkening to Resident Evils past and present, the chainsaw resides upon plush red carpeting in a brown-plastic-faux-wood-paneled drawing room. The PS2 stand also has a couple of shiny RE4 and Capcom badges, which the GC version lacks, and a blood spattered portrait of a rather dour looking Leon.



15 - FISHING ROD CONTROLLERS:

For fishing games.



16 - BUZZ CONTROLLERS / AKA BUZZERS:

Designed for the Buzz game series, and the only way to play those games. Buzzers - a set of four simple controllers that consist of four coloured answer buttons and a red buzzer. These are intended to replicate the buzzers often seen on TV quiz shows. The buzzers plug into a USB port and the game allows use of either one or two sets of buzzers allowing up to eight players in certain games. The games are usually marketed in two versions, a pack containing both game and buzzers for new purchasers or a game only version for players who already own a set of buzzers.

The Buzz! Buzzer is a special controller set designed specifically for the Buzz! game series. The controller features four handsets, each of which has a large red buzzer button and four smaller coloured buttons for picking the answer from the on-screen options. The buzzer set is a USB device, and connects to the USB ports on the PlayStation 2 and PlayStation 3.

The Buzz Junior games came with a new set of Buzzers but like the PS3 games the old Buzzers can be used. These new buzzers still use wires and are not wireless. The only difference is that the buttons, are shaded that colour, instead of the outline.

Buzz!: Quiz TV saw the release of a wireless version of the buzzers. They connect to the PS2 or PS3 system via a USB dongle. Each dongle can support up to 4 wireless buzzers so this means another dongle is required for 8 player play with 8 wireless buzzers. The wireless buzzers can be used with both the PlayStation 2 and PlayStation 3 and all previous Buzz! games.



17 - MOUSE CONTROLLER:

Unlike the PlayStation, which required the use of an official Sony PlayStation Mouse to play mouse-compatible games, the few PS2 games with mouse support work with a standard USB mouse as well as a USB Trackball.



18 - PLAYSTATION 2 KEYBOARD:

It connects directly to your PlayStation 2 via the USB port.

Chat online easily with the USB Keyboard. Now, PlayStation2 gamers can stop entering text with a standard controller and instead use a slim, comfortable keyboard.

- Enter names and cheat codes more quickly than ever, and browse data options more easily than ever before
- Create shortcut keys for pulling off special moves, combos and other popular game function
- Very easy to use - just plug in and play



19 - STEERING WHEELS:

All of them for racing games.





Logitech have outed their latest Racing Wheel, the G27, and it looks to be the ideal way to make your desk feel like a car. Â Intended for PS2, PS3 and PC gamers, the G27 set consists of the steering wheel – with force-feedback, real leather and stainless steel, paddle shifters and programmable LEDs – plus a three pedal set and a separate shifter with eight buttons and a D-pad. The whole thing clamps to your desk via what looks to be a pretty intimidating screw fitting, and Logitech have apparently tweaked their force-feedback system – more on that here – to reduce vibration and excess noise



Driving Force GT steering Wheel:

"The official wheel of Gran Turismo." That's what Logitech is calling its new Driving Force GT steering wheel controller, and for good reason. The Driving Force GT was tailor-made to integrate specifically with the new Quick Tune functions featured in Gran Turismo 5 Prologue, and it does so flawlessly.

- .180 degree wheel rotation allows more realism and control
- . Most people use these controllers on their laps, therefore this unique design gives them complete control where no other wheel can
- . Fully adjustable steering sensitivity, three standard setting variable tilt and height positions ensure long play comfort



20 - DVD REMOTE CONTROL:

Sony DVD Remote Control For PS2 - 711719707608/ Works As A Full-Featured Standard Controller/ Performs Audio Track Selection Subtitle Display And Multiangle Options/ Designed To Match The Sleek Look Of PlayStation 2.

